STATE OF UTAH		NO.	W5WLD-08	NO. PAGES 4
DIVISION OF WILDLIFE RESOURCES		EFFECTIVE DATE September 11, 2001		
WILDLIFE		APP	ROVED Wildi <del>2001</del> _	fe Board <del>September 11,</del>
SUBJECT:	BUCK PRONGHORN, BUCK MULE DEER, BULL ELK AND ONCE-IN-A-LIFETIME SPECIES DEPREDATION AND NUISANCE POLICY			
DISTRIBUTION:	ALL DIVISION EMPLOYEES			

## I. PURPOSE

The purpose of this policy is to establish procedures and guidelines for handling big game depredation and nuisance situations that involve buck pronghorn, buck mule deer, bull elk, and once-in-a-lifetime big game species, including trophy animals. Past Division of Wildlife Resources big game depredation rule, policies and procedures have centered principally on control and/or removal of antlerless animals. In most circumstances, antierless controlantierless control or removal has resolved the problem. Situations requiring depredation actions targeted at buck and bull big game animals have been uncommon. Limited entry buck and bull management, including spike bull elk management, on many big game units has resulted in an increasing percent of mature male animals. In certain instances groups of bucks and bulls have become a significant problem in agricultural cropland depredation as well as nuisance, urban situations. Many of these problem areas are near highways so public safety issues, particularly increased *intential* for vehicle collisions during nighttime hours areis also of paramount concern. In some cases, big game species such as bison have moved off approved management units onto adjacent units or other areas not approved for that species and are thereby considered to be nuisance by a wildlifethe management plan.

## II. POLICY

<u>The ability to hunt, observe, and photograph trophy big game are highly valued</u> <u>recreational opportunities.</u> The need <u>to for</u> adequately addressing <u>problems with</u> <u>and controlling buck, or bull, and-once-in-a-lifetime</u> big game animals in <u>depredation and cultivated cropland, nuisance, and situations public safety</u> situations can be in direct conflict with many hunting and wildlife viewing publics. Being able to hunt, observe, and photograph trophy big game are highly sought after recreational opportunities. The Divisions' big game management program has the goal to provide adequate cover, forage, and water away from agricultural croplands, urban areas, and other areas of potential human conflicts. In spite of the presence of adequate habitat on mountain summer and winter ranges, big game animals are often attracted to cultivated croplands and urban areas and resulting conflicts can be substantial if not addressed in a timely manner. It is the Division's intent to eliminate developing situations where big game animals, sometimes including groups of trophy bucks, or bulls or once-in-a-lifetime species take up residence on these lands. The Big Game Feeding Policy (see policy W5WLD-2) approved by the Wildlife Board in December of 2000, also addresses this concern by stating that the Division will provide supplemental winter feeding only on a short-term basis in limited and specified situations.

Implementation of actions that would encourage or promote tolerance of buck pronghorn, buck deer, or bull elk, <u>or-once-in-a-lifetime species</u> during any season of the year on agricultural croplands or within urban areas could result in: (1) increased depredation on private land; (2) <u>increased risk of wildlife/vehicle</u> <u>collisionsunacceptable public safety risks</u> on adjacent highways; (3) increased risk of wildlife disease; and (4) significant rangeland habitat damage to private <u>rangeland</u>. Such actions are not part of the Division's routine big game management program. Where significant depredation, public safety, disease, or rangeland habitat damage to private rangeland issues are not present, the Division will continue to explore options that are mutually beneficial to the Division and the private landowner, including the issuance of mitigation permits/vouchers as per Big Game Depredation Rule R657-44.

## III. PROCEDURES

Α.

The Division discourages the presence of Discouraging buck pronghorn, buck deer, and/or bull elk, presence and / or once-in-alifetime species, including groups of mature trophy animals; (1) on cultivated crops, or (2)in urban areas where control and/or taking of penales has not resolved the problem, and3) in areas where these animals are considered to be nuisance.

Upon discovery of the presence of buck pronghorn, <u>buck deer</u>, <u>or deer or</u> bull elk, <u>or once-in-a-lifetime species</u> on agricultural croplands <u>within urban</u> <u>areas</u>, <u>or in areas where these animals are considered to be nuisance</u>, <u>coming fromoff</u>the Division <u>will may</u> implement actions to move these animals to areas of native rangeland or otherwise resolve the problem. Where mature trophy animals are involved, the appropriate administrative Region will prepare a written plan which will be submitted to the Wildlife Section Chief and the Division Director for approval. Actions may include any of the following:

- 1. Herding, potentially with aircraft for bison off the unit;
- 2. Capture and relocation;
- Depredation hunter pool hunts as authorized by the Wildlife Board;
- 4. Emergency hunts as authorized by the Division Director's Office;
- 54. <u>S</u>eason extensions, including early openings, on existing buck/bull permits as authorized by the Division <u>D</u>eirector;
- <u>65</u>. Issuing big game mitigation permits/vouchers to landowners as authorized by the Division <u>D</u>elirector;
- 76. Division removal as authorized by the Division Delirector;
- 87. Temporary fencing; or
- <u>98.</u> Temporary feeding as per Division Policy on Big Game Feeding (see W5WLD-2).
- B. The Division discourages private efforts <u>that</u>to attract and hold groups of buck pronghorn, buck deer, or bull elk, or once-in-a-lifetime species, including trophy animals, on agricultural croplands or within urban areas.

The Division strongly discourages private individuals and/or organizations from implementing actions, including supplemental feeding, that would encourage or attract groups of buck, <u>and bull</u>, and once-in-a-lifetime big game animals, including trophy animals, to reside on or near agricultural croplands or within urban areas. These efforts, although sometimes well intentioned, may result in attracting continually increasing numbers of animals to these lands resulting in serious long-term depredation, public safety concerns, loss of habitat, and increased risk of disease.

C.

The Division recognizes that the take of trophy animals in a depredation or nuisance situation is controversial by itself and is further complicated by drawing procedures including waiting periods and use of bonus points. The procedures to address these concerns are as follows.

1. Hunters participating in depredation <u>or nuisance hunts</u> for buck, <u>or</u> bull, <u>and-once-in-a-lifetime</u> big game that may include trophy animals will be selected from individuals receiving a permit for the

limited entry <u>or once-in-a-lifetime</u> unit or from the alternate drawing list of hunters for the unit.

- 2. Preseason depredation <u>or nuisance</u> hunts <u>of for</u> buck, <u>or</u>-bull <u>and</u> <u>once-in-a-lifetime</u> big game animals will first use hunters selected in the drawing for the limited entry <u>or once-in-a-lifetime</u> unit and secondarily <u>use</u>-hunters from the alternate drawing list for that unit. Post-season depredation <u>or nuisance</u> hunts for buck, <u>bull and once-in-a-lifetime</u> big game animals will use hunters from the alternate drawing list <u>for that species</u>. If the hunt is not on a limited entry <u>or once-in-a-lifetime</u> unit, hunters will be selected from the nearest adjacent limited entry unit <u>for that species</u>.
- 3. The Division may contact hunters from the alternate drawing list to participate in a buck, or bull, once in-a-lifetime depredation or nuisance hunt prior to the statewide general hunt for a given species of big game. A Hunters selected for a buck, or bull, and once-in-a-lifetime depredation or nuisance hunt who that does not possess an unfilled, valid buck or bull permit for the species to be hunted will be required to purchase the appropriate depredation permit before participating in the depredation hunt.
- All animals harvested in a buck, <u>bull</u>, or <u>once-in-a-lifetime</u> <u>speciesbull</u> depredation <u>or nuisance</u> hunt must be checked <u>in</u> with the Division within 72 hours.
- 5. If a hunter is selected from the alternate drawing list for a depredation <u>or nuisance</u> hunt <u>inin</u> a limited entry <u>unit and harvests or once-ip a-litetime</u> unit and harvests a trophy deer, elk, <u>or or</u> pronghorn, as defined in <u>or any onceinalifetime species</u>, as defined in 23-13213-2(46); that person shall loss their bonus points for that species and incur the applicable waiting period. Similarly, a hunter 2 in the depredation hunt, the person will lose theirwho has obtained a <u>once-in-a-lifetime</u> species depredation or nuisance hunt permit and has successfully harvested an animal may not obtain any other <u>once-in-a-lifetime</u> permit or hunt during any other once-in-a-lifetime hunt for that species as provided in R657-5, except for cow moose where a two year waiting period will be imposed bonus points, and incur a waiting period <u>or will not be allowed to hunt in any other</u> moose or bison hunt.
- 6. <u>Depredation or nuisance hunts</u> <u>Seasons</u> will be held to discourage buck, <u>or bull</u>, <u>or once-in-a-lifetime</u> big game animals from remaining

in the depredation<u>or</u>-or-nuisance situation<u>or not approved as aoff</u> thenon management unit for that species. A limited number of hunters will be selected for a short season-<u>(generally 5-7 days)</u> followed by a rest period to allow additional hazing <u>or other action</u> <u>deemed appropriate</u> by the Division prior to bringing in <u>any</u> <u>additional the next group of</u> hunters.

## IV. REVISION DATE

This policy shall be reviewed on or before