

# Key Dates for Utah's 2011 Big Game and Antlerless Seasons

## **Dedicated Hunter drawing**

Application period: December 20, 2010 - January 11, 2011

Results posted: January 31, 2011

## **Big Game (Bucks, Bulls and Once-in-a-Lifetime) drawing**

Application period: February 1–March 3, 2011

Application period for bonus and preference points only: February 1 - March 10, 2011

Application withdrawal period: February 1 – March 14, 2011

Results posted: May 31, 2011

## **Antlerless drawing**

Application period: June 1-21, 2011

Results posted: July 14, 2011

## **Shed antler and shed horn season dates**

Online course and completion certificate required: February 1–April 15, 2011

No course requirements: January 1–31, 2011 and April 16–December 31, 2011

## **Dates when hunters may purchase or sell big game or its parts**

When the antlers, heads and horns of legally taken big game may be bought or sold:  
February 15–July 31, 2011

When the untanned hides of legally taken big game may be bought or sold:  
August 1, 2011–February 14, 2012

## **Lifetime license questionnaire/region-selection deadline**

Region-selection deadline: March 3, 2011

- Lifetime license holders must choose their hunting region before the 2011 Big Game application period ends on March 3, 2011.
- If the Lifetime license holder does not select a region, the permit will default to the region from the previous year.
- If the Lifetime license holder has not selected a region for the past three years, they must complete the yearly questionnaire, or they will not receive a permit.

## **RAC/Board Meeting Date Changes**

- February 28 – March 4 RAC meetings have been canceled.
- March 15-16 Board meetings have been canceled.
- April 19 Tele-conference RAC has been changed to a full RAC tour from April 12-20.
- April 27-28 Board meeting has been moved to May 4-5.  
-Agenda topics for the April 12-20 RAC meetings will include Big Game Rule Amendments, the Antlerless Guidebook and permit numbers for all Big Game species (Bucks, Bulls, OIAL and Antlerless).